

CITY OF SCOTTSDALE
PLANNING & DEVELOPMENT
SERVICES DEPARTMENT
INTERPRETATIONS & APPLICATIONS
OF BUILDING CODES & REGULATIONS #88-16



CODE SECTION : UBC 1007.2.6

09/15/95

SUBJECT : POSTING OF ROOM CAPACITY

UBC Section 1007.2.6 Posting of Room Capacity. "Any room having an occupant load of 50 or more where fixed seats are not installed, and which is used for assembly purpose, shall have the capacity of the room posted in a conspicuous place on an approved sign near the main exit from the room. Such signs shall be maintained legible by the owner or the owner's authorized agent and shall indicate the number of occupants permitted for each room use."

The maximum occupant load for an assembly use shall not exceed the number of persons as determined in accordance with the Uniform Building Code, Table 10-A. (UBC Section 1003.2.2.)

Drinking establishments and dining rooms shall have a maximum occupant load equal to one person for each 15 square feet of floor space

In areas without seating, the occupant load may be increased to one person for each 7 square feet of floor space, exclusive of exiting facilities and equipment. To qualify for this occupant load, a floor plan, drawn to scale, must be submitted indicating all features of the room, including excluded required aisles and exitways.

The sign shall be printed in letters at least 3/4 inch high on a contrasting background and read:

"Maximum Occupant Load _____ People".

The number of people occupying the room shall not exceed the maximum occupant load as posted on the sign.

The following provisions shall govern the room capacity:

1. The maximum occupant load(s) shall be placed with room identification, on the permit application, construction plans (under building code data), building permit and Certificate of Occupancy.
2. The building and fire inspector shall insure that the maximum occupant load sign is posted before issuance of the Certificate of Occupancy.
3. The fire inspector will insure that the room capacity is not exceeded, through routine periodic inspections.